

THE HIDDEN CIRCLE GAZETTE

AN INDEPENDENT 3DXCHAT NEWS PUBLICATION.

2024-12-26

ARTICLE CLIPPING — THEHIDDENCIRCLE.COM

BUILDS

Stella Arcadia

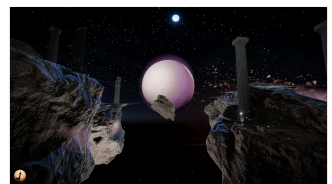
BY CURT WOODMAN — 2024-12-26



Stella Arcadia

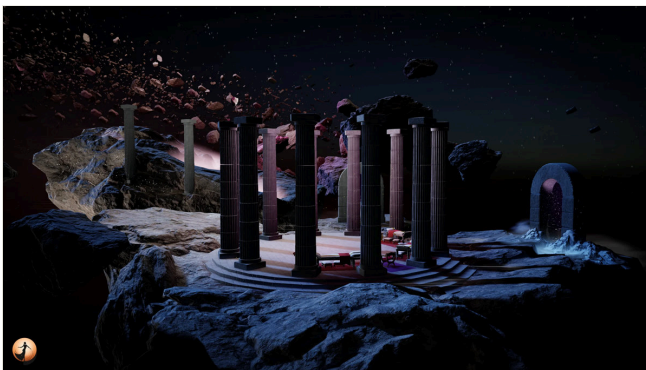
by Luna Scarlett

Luna's *Stella Arcadia* is an impressive new entry in the series of concept rooms we've covered in the gazette. The rocks floating in outer space nearby an iridescent moon evoke a fairy tale atmosphere inviting dreamy contemplation. The room has an organic feel to it that reflects the incremental way in which it was built.





I wanted to build something that felt out of time. I've always had a fascination for antiquity, magic, alchemy and ancient mysteries. Luna

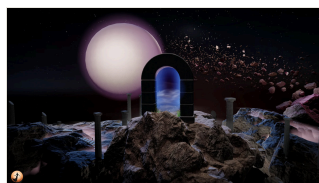


Music plays an important role to set the right atmosphere of any room. An angelic playlist with a lot of Dead Can Dance³ tracks makes the perfect complement to this build. The mellow sounds invite you to float away among the stars like the very rocks this world is made of.

Watch: https://youtu.be/cl_diN-Midg?feature=shared

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A feature not yet seen in any other room we covered is that this build contains both a daytime and a nighttime area. Any builder will know that this is not directly supported by the game so it poses an interesting technical challenge that Luna overcame with aplomb.



³https://en.wikipedia.org/wiki/Dead_Can_Dance



The sculpture that can be seen in the background was done by [Phoebus](#)³ and is called *The Tree of Life*. The witch's silhouette in the smaller moon was also a gift from him.

With special thanks to Luna Scarlett and [Lory Grau](#)³.

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³<https://new.thehiddencircle.com/gallery-shane-phoebus/>

³<https://new.thehiddencircle.com/spaceship/>