

THE HIDDEN CIRCLE GAZETTE

AN INDEPENDENT 3DXCHAT NEWS PUBLICATION.

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ARTICLE CLIPPING — THEHIDDENCIRCLE.COM

BUILDS

Minopolis

BY CURT WOODMAN — 2024-08-10



Minopolis

by Minett

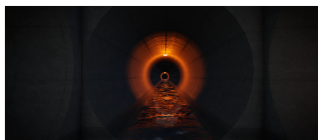
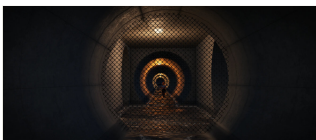
Minopolis is a room with a focus on exploration, created by builder **Minett**. There are many hidden places over four different levels, from subterranean sewer pipes to the roof of a sky scraper. There are four bars, a brothel, a moonshine distillery, a dungeon, a hidden cave and nine different apartments to discover.

Rumour has it there's a secret code hidden somewhere in the murky depths of *Minopolis*. *The Hidden Circle Gazette* cannot confirm or deny these rumours, however we recommend anyone finding such a thing to contact room owner *Minett*. Any suggestion there is a **100 coins** of xgold price involved is of course, pure speculation.

Look for this room on **Sunday afternoons** in the **CET** time zone.



The initial inspiration for this build came from a room called *Russian Night Ghetto* that ran in a well known pirated clone of 3DX. The build gradually grew from the dungeon with every new area logically flowing into the next. It took three months to build this expansive room and it is still continually evolving.



Discovering all the little corners of this room is quite a challenge, but the gazette can reveal a few pointers to help you get around. If you see some object on the floor that doesn't seem to fit in, we found it's likely a teleport! In the sewers the green doors always seem to lead up to the surface again. As for the rest, well you will need to discover that for yourself!



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